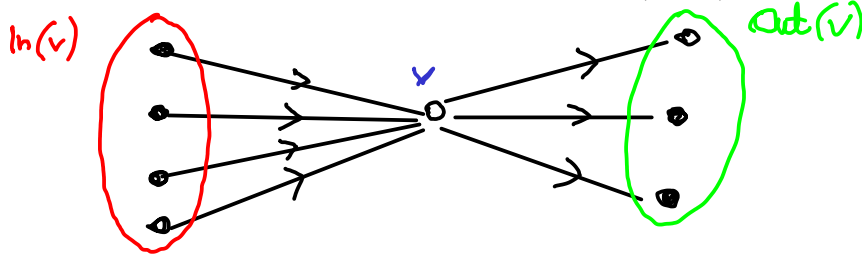


## Flows in networks

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A network is a directed graph  $G = (V, A)$  together with some numerical data.

A flow is a function  $f : A \rightarrow \mathbb{R}$ ; for  $(x, y) \in A$  the value  $f(x, y)$  determines the flow through the arc  $(x, y)$ .



### Notation.

$$\text{In}(v) = \{x \in V : (x, v) \in A\},$$

$$\text{Out}(v) = \{y \in V : (v, y) \in A\}$$

### Flow Conservation Principle at the vertex $v \in V$

$$\sum_{x \in \text{In}(v)} f(x, v) = \sum_{y \in \text{Out}(v)} f(v, y)$$

## Max Flow Problem

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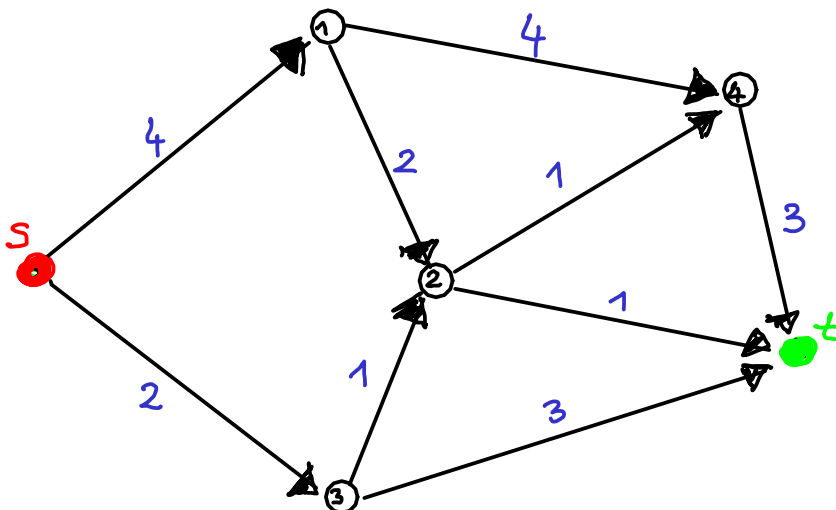
Given  $G = (V, A)$  with a function  $u : A \rightarrow \mathbb{R}_+ \cup \{\infty\}$ ; here  $u_{ij}$  is the capacity of the arc  $(x, y) \in A$ . We fix two different vertices  $s, t \in V$  and assume that  $\text{In}(s) = \text{Out}(t) = \emptyset$ .

**Max flow problem.** We consider flows  $f$  such that

- (i)  $0 \leq f(x, y) \leq u_{(x,y)}$  for every  $(x, y) \in A$ ; } *feasible*
- (ii) FCP holds in every  $x \in V \setminus \{s, t\}$ .

Find a maximal flow  $f$  through such a network, i.e.  $f$  maximizing the value

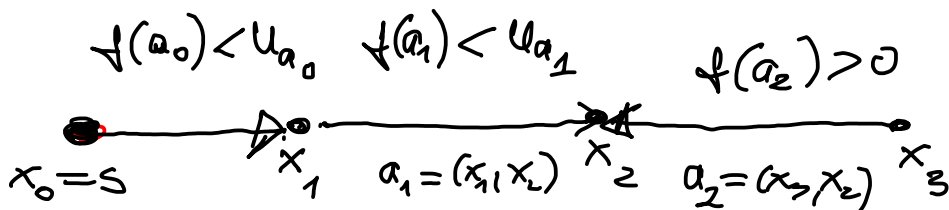
$$\text{vol}(f) = \sum_{y \in \text{Out}(s)} f(s, y) = \sum_{x \in \text{In}(t)} f(x, t).$$



## Ford-Fulkerson Algorithm — an outline

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- (1) Start from some feasible flow  $f$  (e.g.  $f = 0$ ).
- (2) Check if  $f$  can be augmented (=made larger); if not then STOP.
- (3) Augment  $f$  to  $f'$  and repeat.



**Augmenting path  $P$**  (for some feasible flow  $f$  given) is a sequence

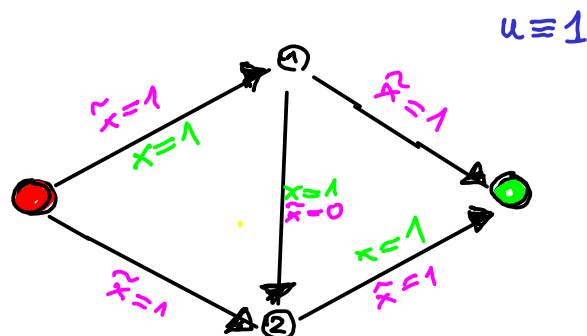
$$s = x_0, a_0, x_1, a_1, x_2, a_2, \dots, a_{n-1}, x_n = t,$$

where for every  $i$

- (1)  $a_i = (x_i, x_{i+1}) \in A$  and  $f(a_i) < u_{a_i}$  (a forward arc); or
- (2)  $a_i = (x_{i+1}, x_i) \in A$  and  $f(a_i) > 0$  (a backward arc).

If  $P$  is such a path then, writing  $F$  and  $B$  for the forward and backward arc on  $P$  we define

$$\delta(P) = \min \left( \min_{a_i \in F} (u_{a_i} - f(a_i)), \min_{a_i \in B} f(a_i) \right) \gg 0$$



## Augmenting the flow

**Theorem.** Let  $f$  be a feasible flow and let  $P$  be an augmenting path (with forward arcs  $F$  and backward arc  $B$ ). Then the flow  $\hat{f}$  given by

$$\hat{f}(x, y) = \begin{cases} f(x, y) + \delta(P) & \text{when } (x, y) \in F \\ f(x, y) - \delta(P) & \text{when } (x, y) \in B \\ f(x, y) & \text{otherwise} \end{cases}$$

is also feasible and  $\text{vol}(\hat{P}) = \text{vol}(P) + \delta(P)$ .

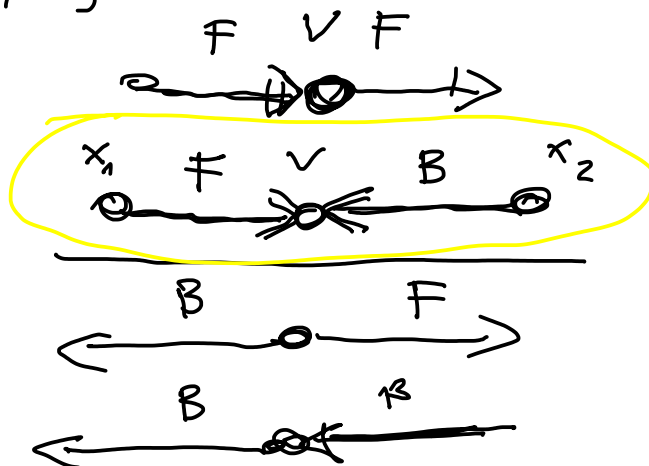
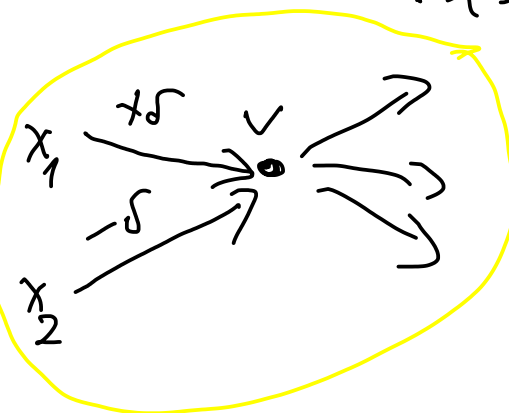
from the definition of  $\delta(P)$ :

$$\hat{f}(x, y) \geq 0$$

$$\hat{f}(x, y) \leq u_{(x, y)}$$

Note that  $\hat{f}$  ~~is not~~ satisfies FCF  
at each  $v \in V \setminus \{s, t\}$

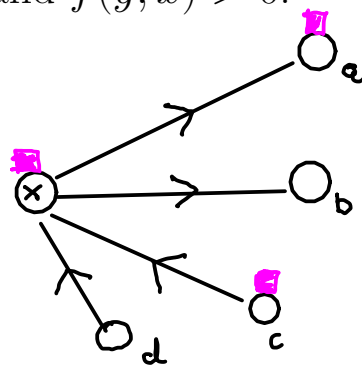
$v \in V \setminus \{s, t\}$



## Searching for augmenting paths

We fix some feasible flow  $f$ . We use the following jargon:

- **scanning a vertex**  $x \in V$ : labelling  $y \in V$  such that  $(x, y) \in A$  and  $f(x, y) < u_{(x, y)}$  and  $y \in V$  such that  $(y, x) \in A$  and  $f(y, x) > 0$ .



$$f(x, a) < u_{(x, a)}$$

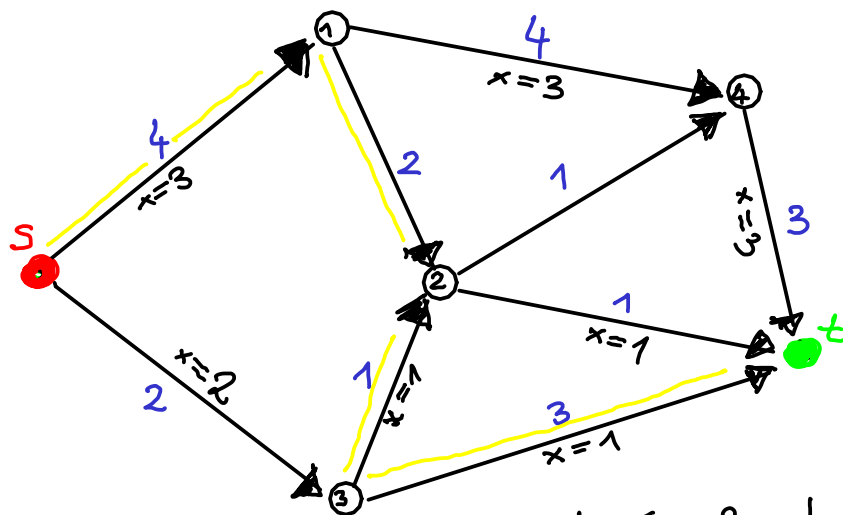
$$f(x, b) = u_{(x, b)}$$

$$f(c, x) > 0$$

$$f(d, x) = 0$$

### Labeling algorithm.

- (1) Put  $I = \{s\}$ ;  $L = \{s\}$ .
- (2) If  $t \in L$  then STOP (announce finding an augmenting path).
- (3) If  $I = \emptyset$  then STOP (no such paths).
- (4) Choose any  $x \in I$  and scan  $x$ ; remove  $x$  from  $I$  and incorporate to  $I$  and to  $L$  all the vertices with new labels.
- (5) GoTo (2).



$I = E = \{s\}$	Scan 5	Scan 1	Scan 2	Scan 3
	$I = \{1\}$	$I = \{2, 4\}$	$I = \{3, 4\}$	$t \in E$
	$E = \{s, 1\}$	$E = \{s, 1, 2, 4\}$	$E = \{s, 1, 2, 4\}$	

## Why the flow is maximal (if there are no AP)?

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**Definition.** A cut is any  $S \subseteq V$  such that  $s \in S$ ,  $t \notin S$ . The capacity of the cut  $S$  is defined as

$$c(S) = \sum_{x \in S, y \notin S, (x,y) \in A} u_{(x,y)}.$$

**Theorem.** We have  $vol(f) \leq c(S)$  for every feasible flow  $f$  and every cut  $S$ .  
If  $f$  and  $S$  satisfy  $vol(f) = c(S)$  then the flow  $f$  is maximal.

**Theorem.** If the labelling algorithm finds no augmenting paths then the given flow is maximal.