

Can Logic Tame Systems Programs?

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Wroclaw, July 2007

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Hongseok Yang

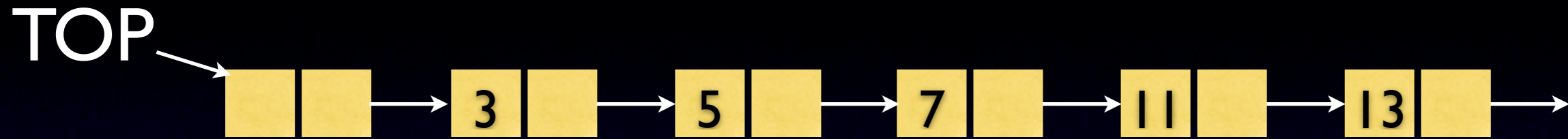
Beginning: Smallfoot

- Toy language
- Symbolic execution over SL fragment
- Annotations: pre/post and loop invariants
- Hard-coded predicates: list segments, trees
(complete proof theory no induction)
- Concurrency: explicit || and ccr's

Systems programs?

- Handling C (current project, using CIL)
- Inferring annotations: shape analysis
- Composite data structures (CAV):
predicate discovery, parameterised lists
- Open code/modularity: footprint analysis
- Interprocedural analysis
- (non-blocking) concurrency

Non-Blocking Stack

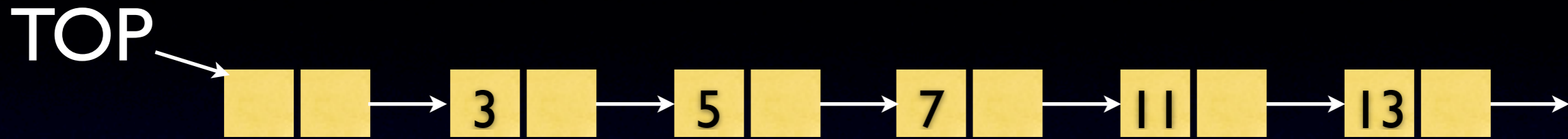


Non-Blocking Stack



```
push(e) {  
  local y,n,b;  
  y = new();  
  y->val = e;  
  b=0;  
  while(b==0) {  
    n = TOP->tl;  
    y->tl = n;  
    b = CAS(TOP->tl,n,y);  
  }  
}
```

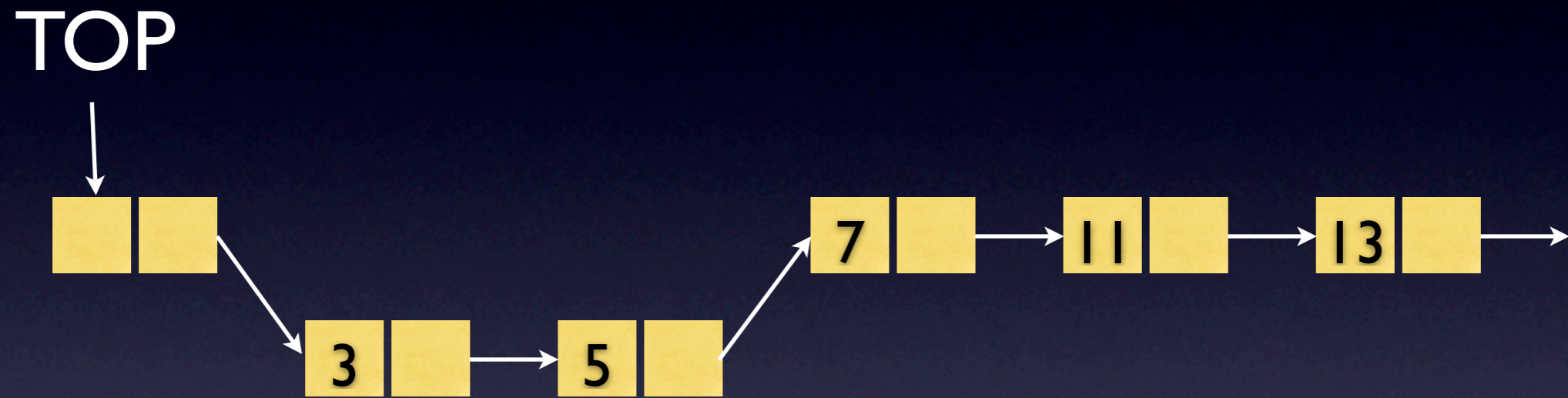
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    y->tl = n;  
    b = CAS(TOP->tl,n,y);  
  }  
}
```

```
pop() {  
  local y,z,b;  
  b=0;  
  while(b==0) {  
    atomic when (TOP->tl != 0)  
      { y = TOP->tl; z = y->tl; }  
    b = CAS(TOP->tl,y,z);  
  }  
  ret = y->val;  
  dispose y;  
}
```

Non-Blocking Stack

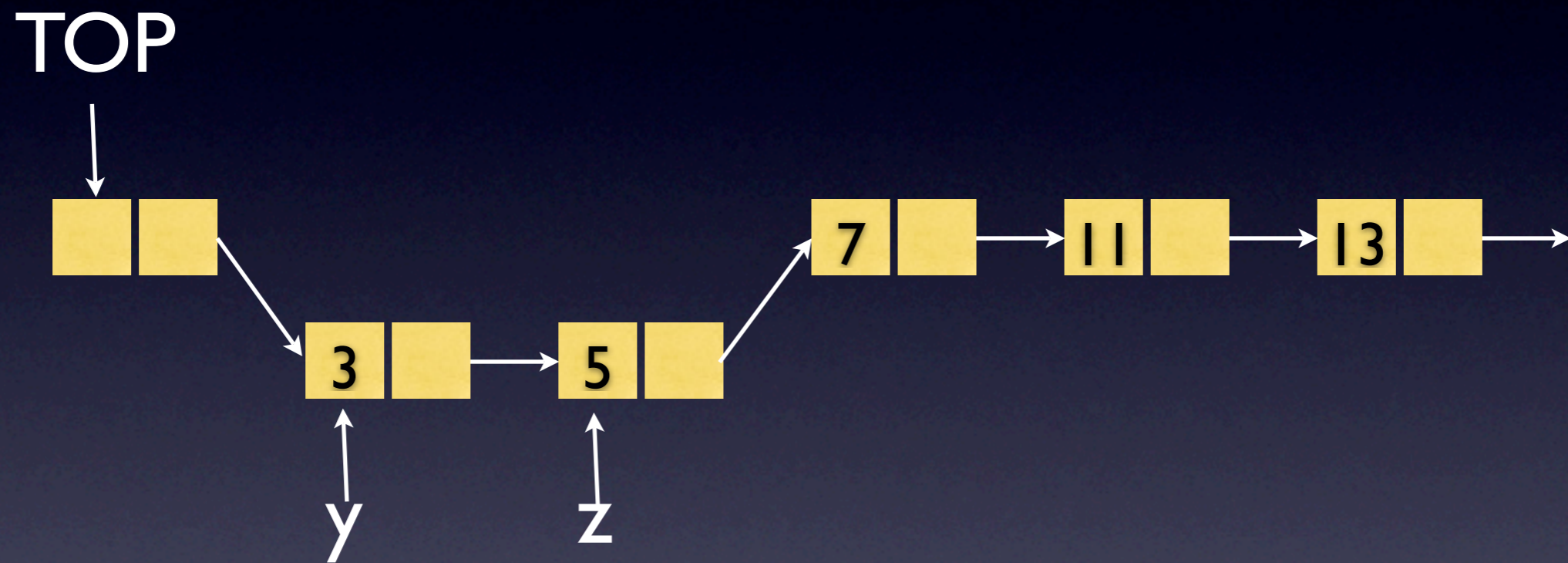


Non-Blocking Stack



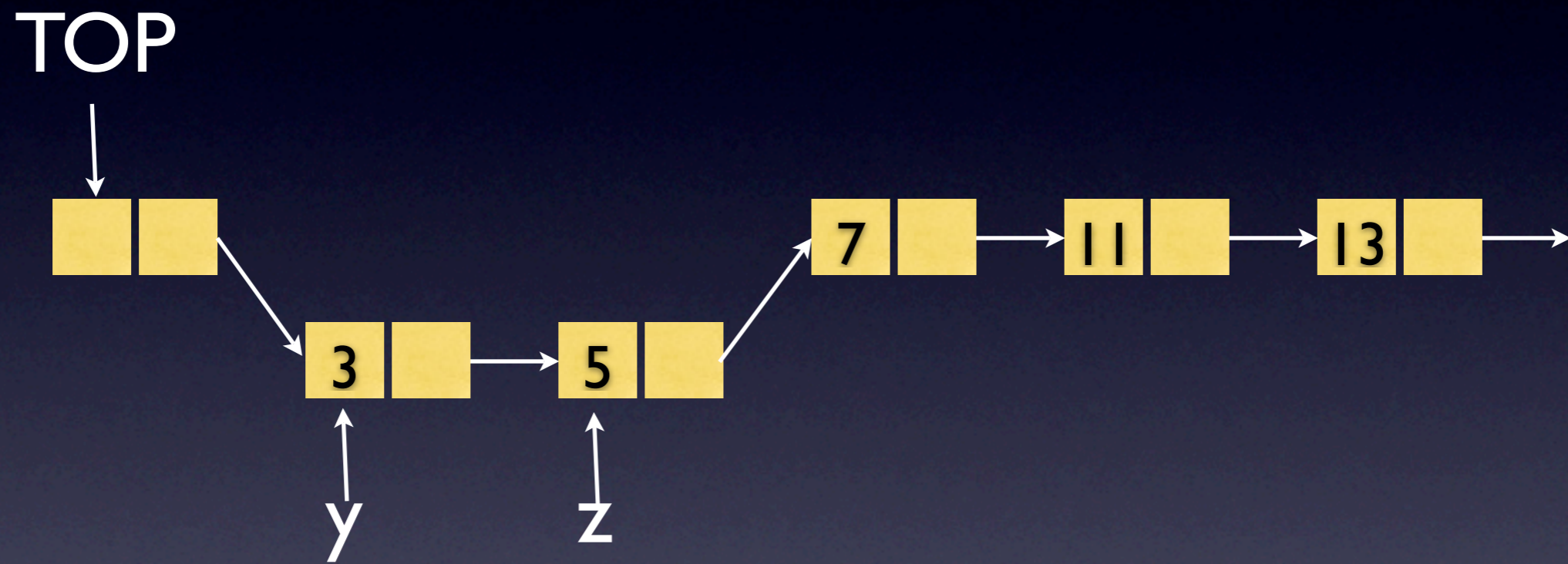
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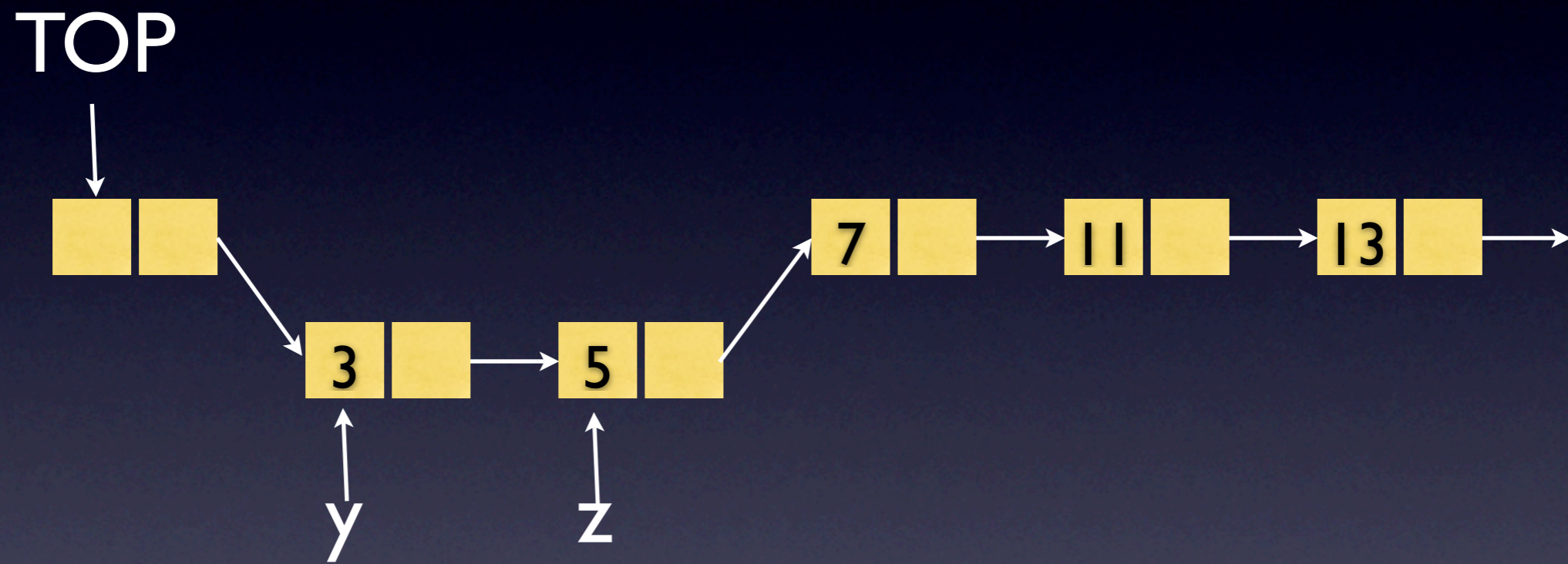


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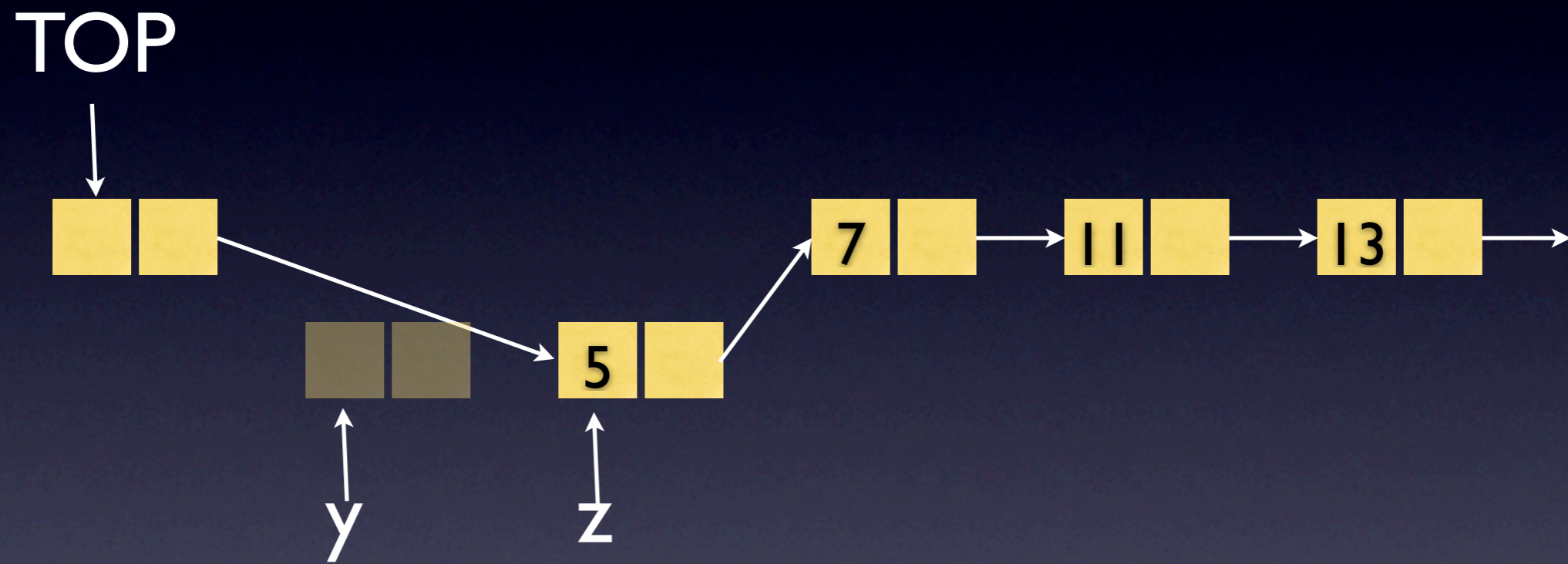


Non-Blocking Stack



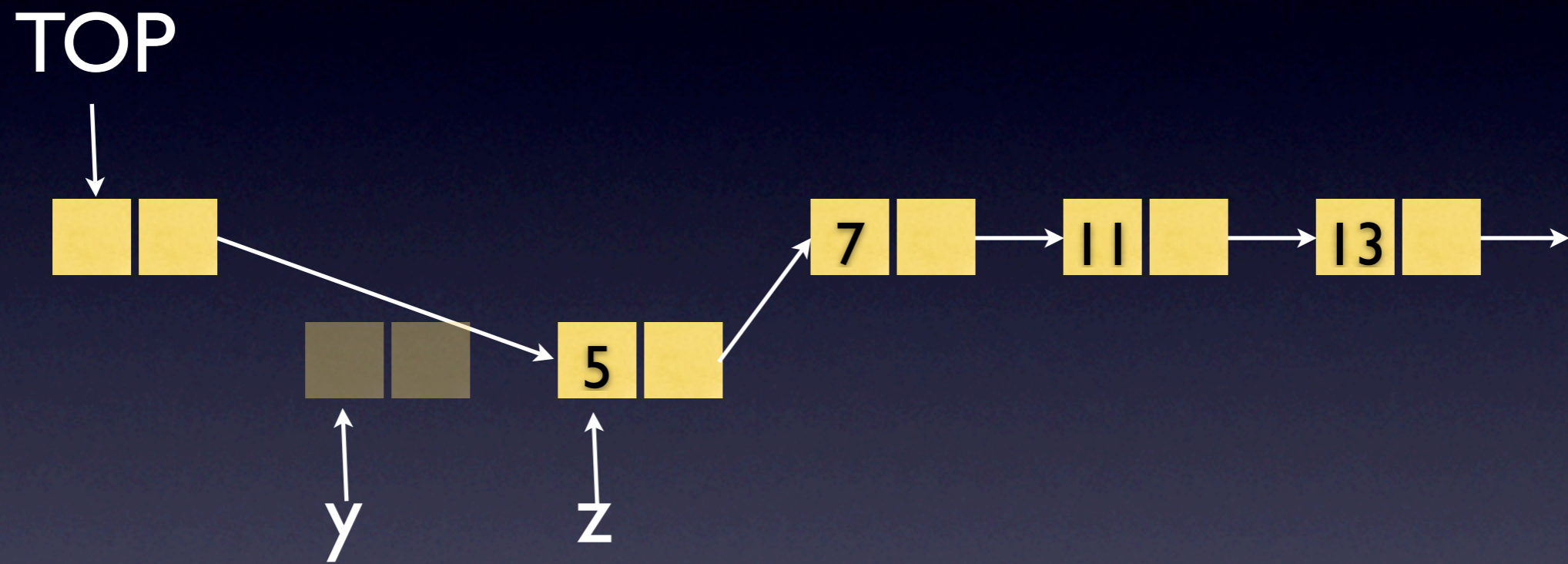
pop();

Non-Blocking Stack

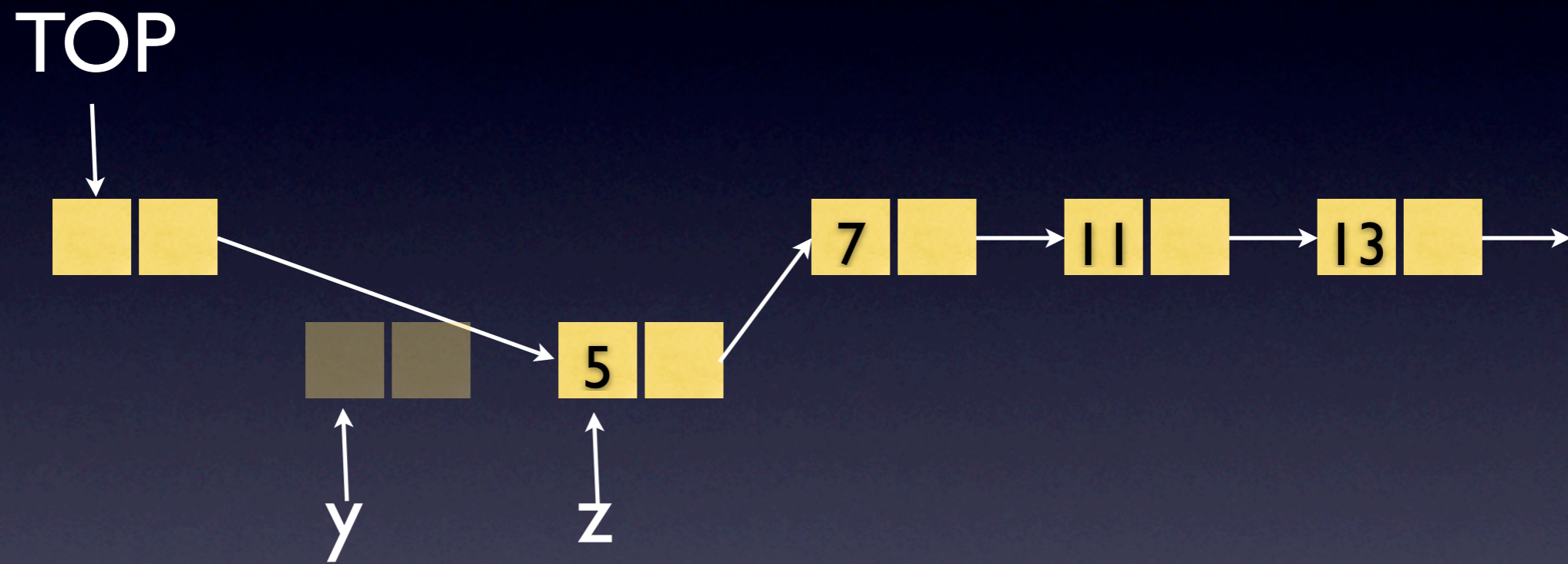


pop();

Non-Blocking Stack

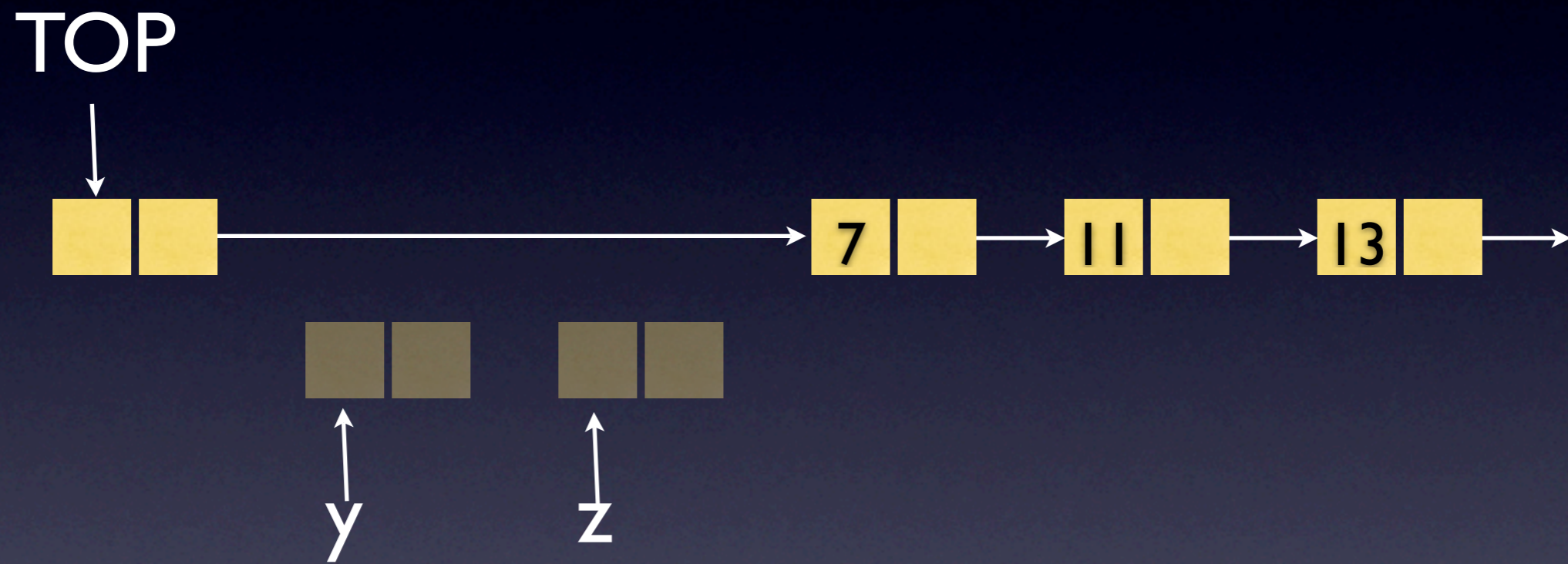


Non-Blocking Stack



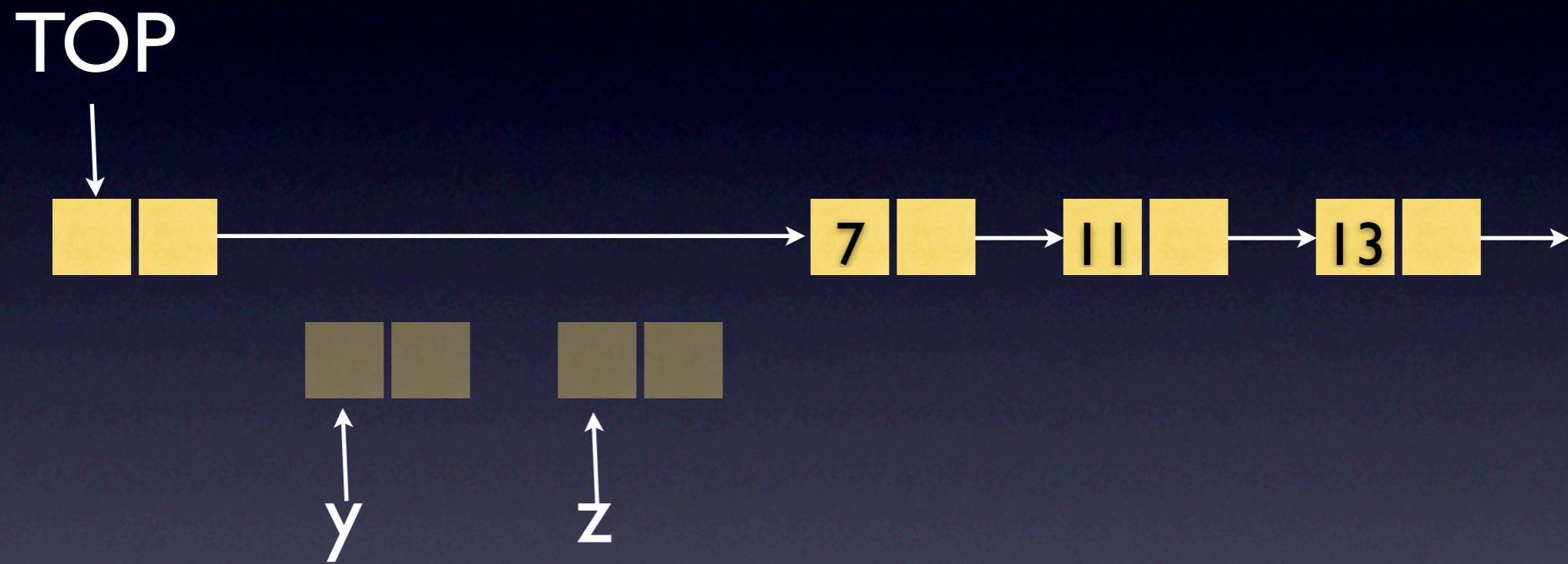
pop();

Non-Blocking Stack

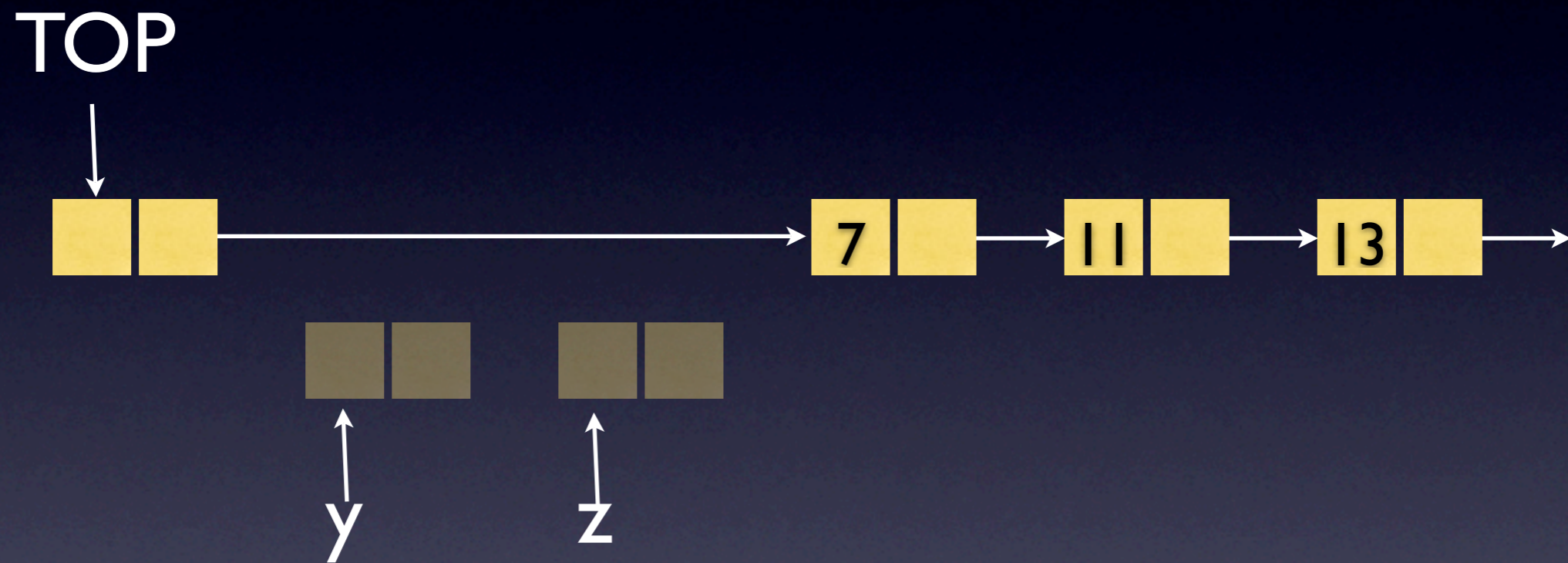


pop();

Non-Blocking Stack

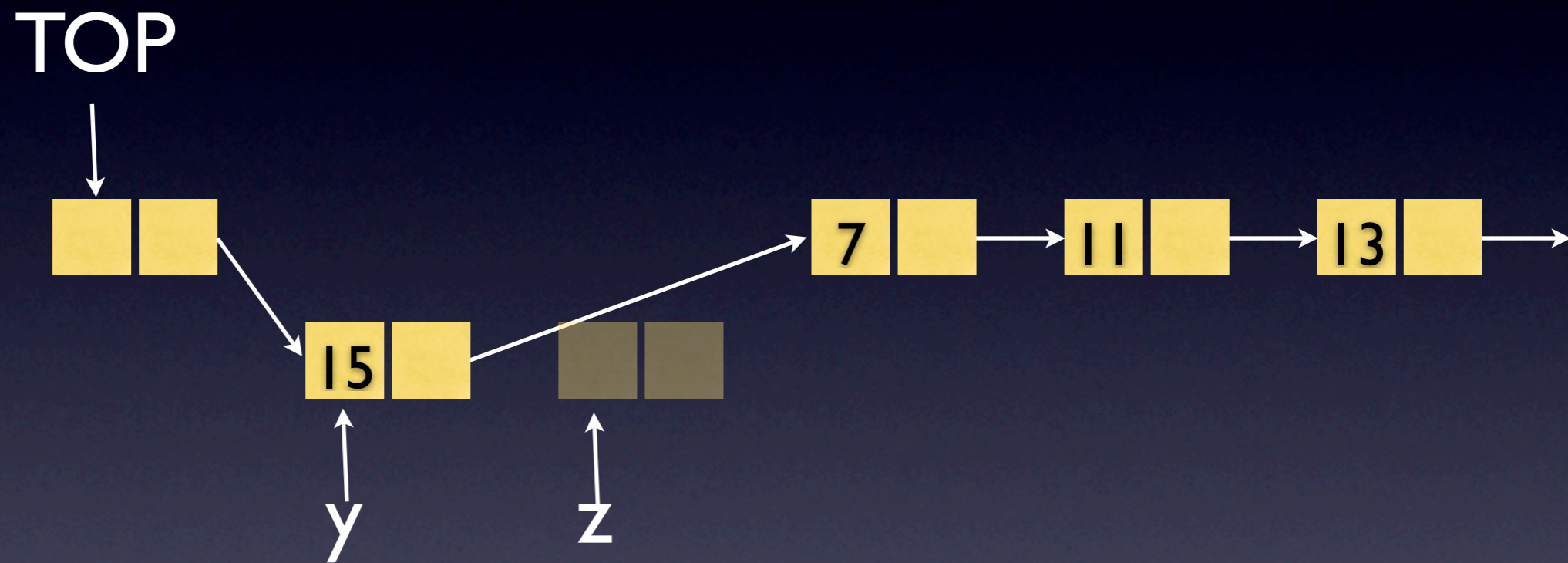


Non-Blocking Stack



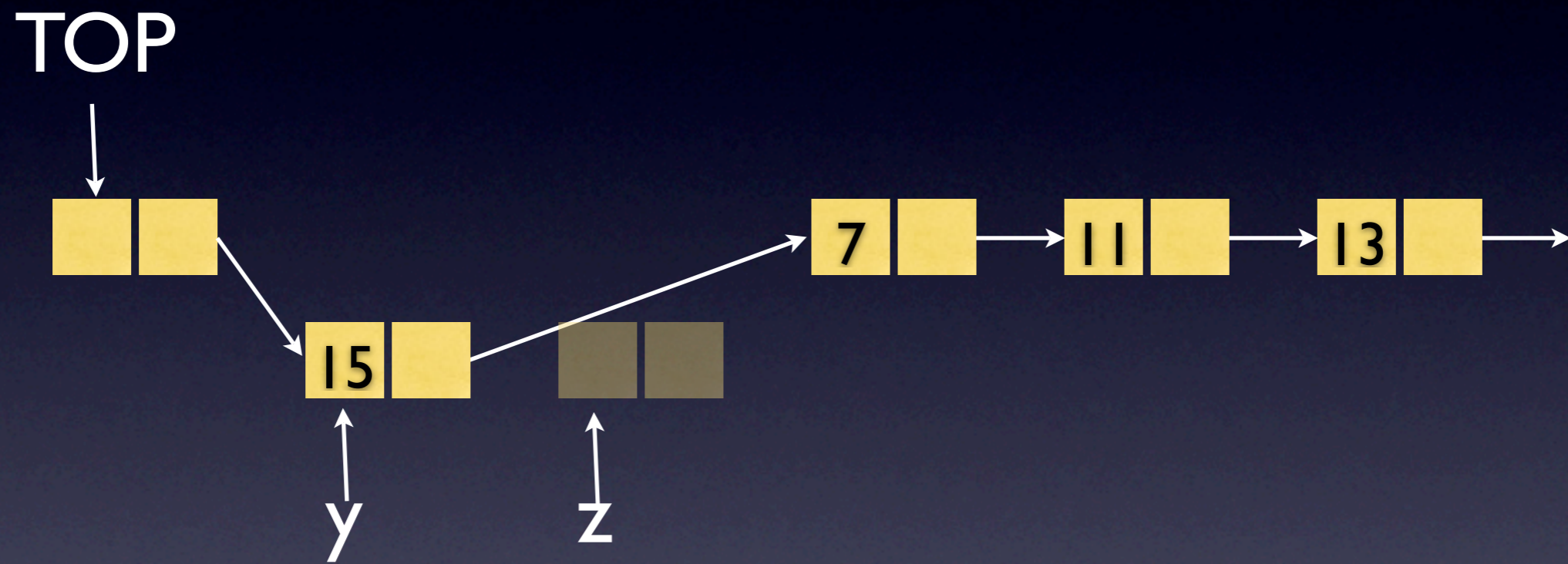
`push(15);`

Non-Blocking Stack

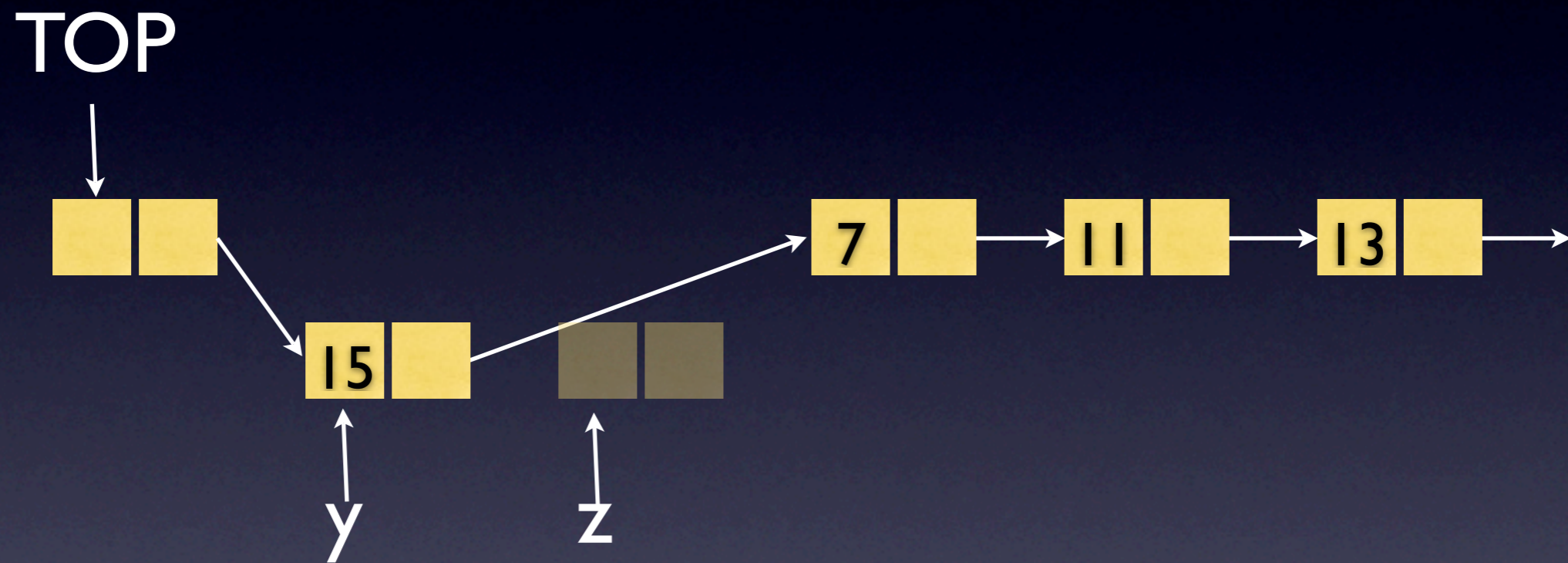


`push(15);`

Non-Blocking Stack

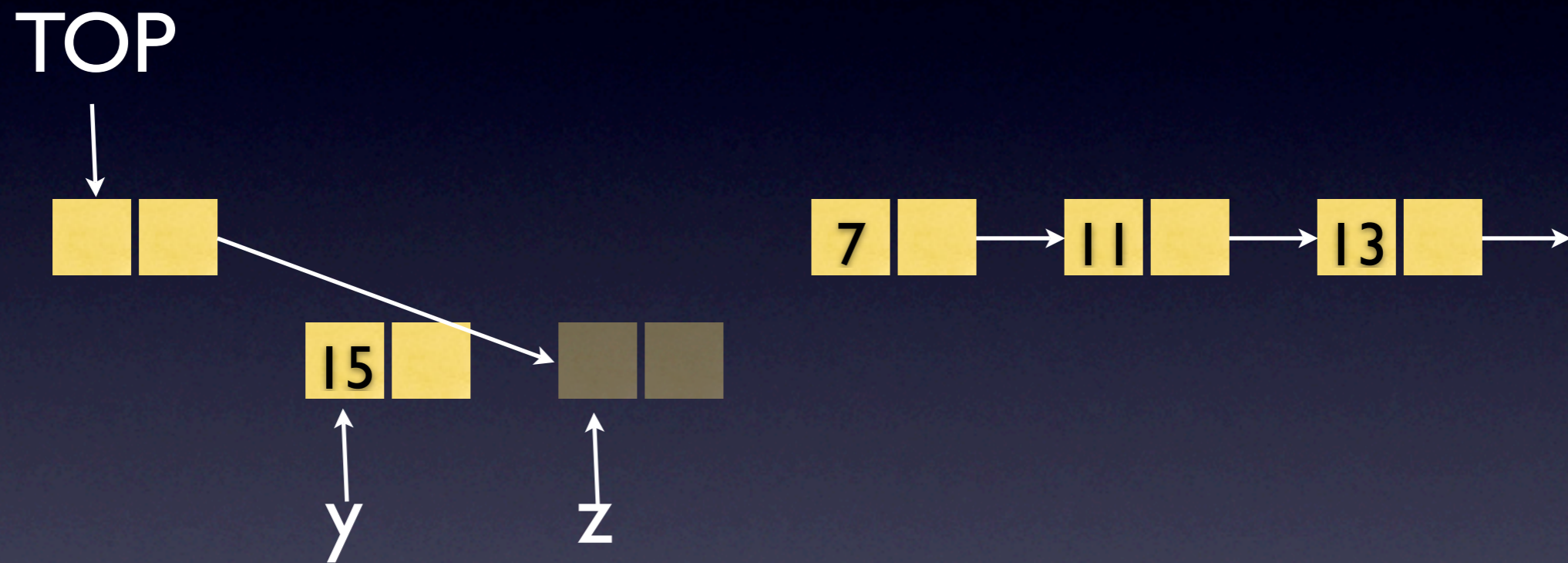


Non-Blocking Stack



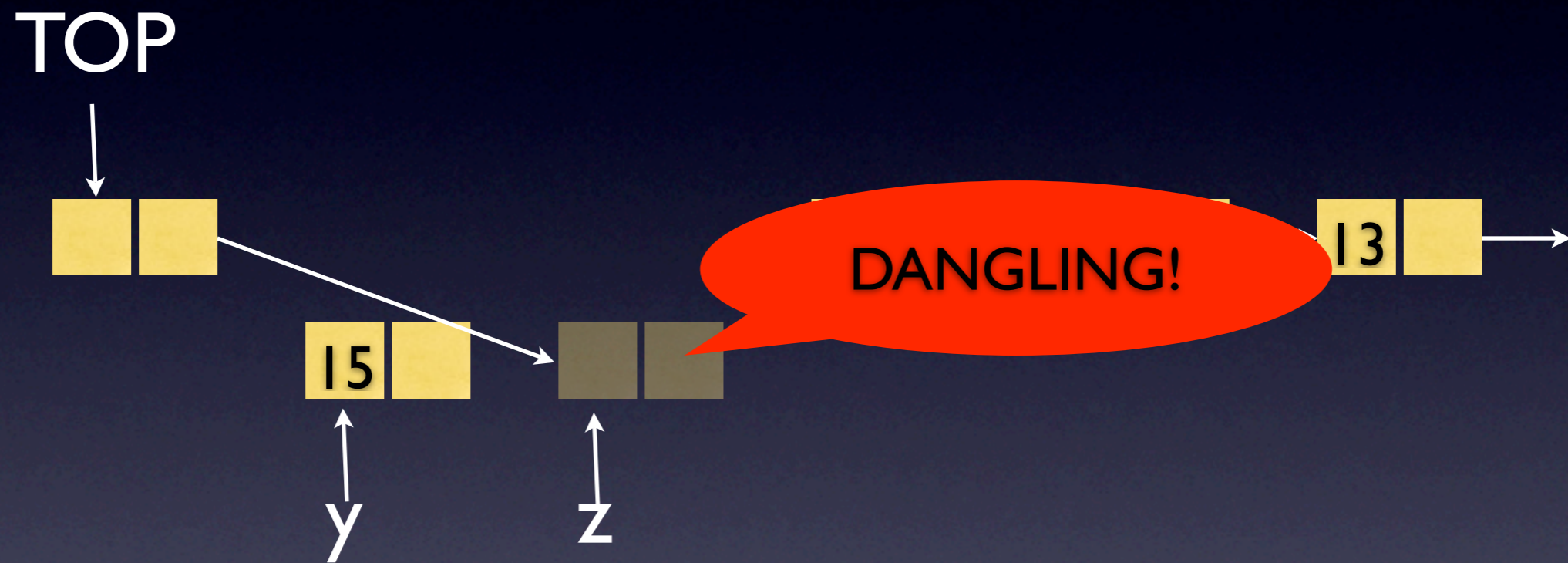
```
b = CAS(TOP->t1,y,z);
```

Non-Blocking Stack



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Non-Blocking Stack



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b = CAS(TOP->t1,y,z);
```

Reasoning

Separation logic: separation

Rely-Guarantee: interference

Parkinson and Vafeiadis: SL + RG

- local and shared state
- actions

Reasoning

Separation logic: separation

Rely-Guarantee: interference

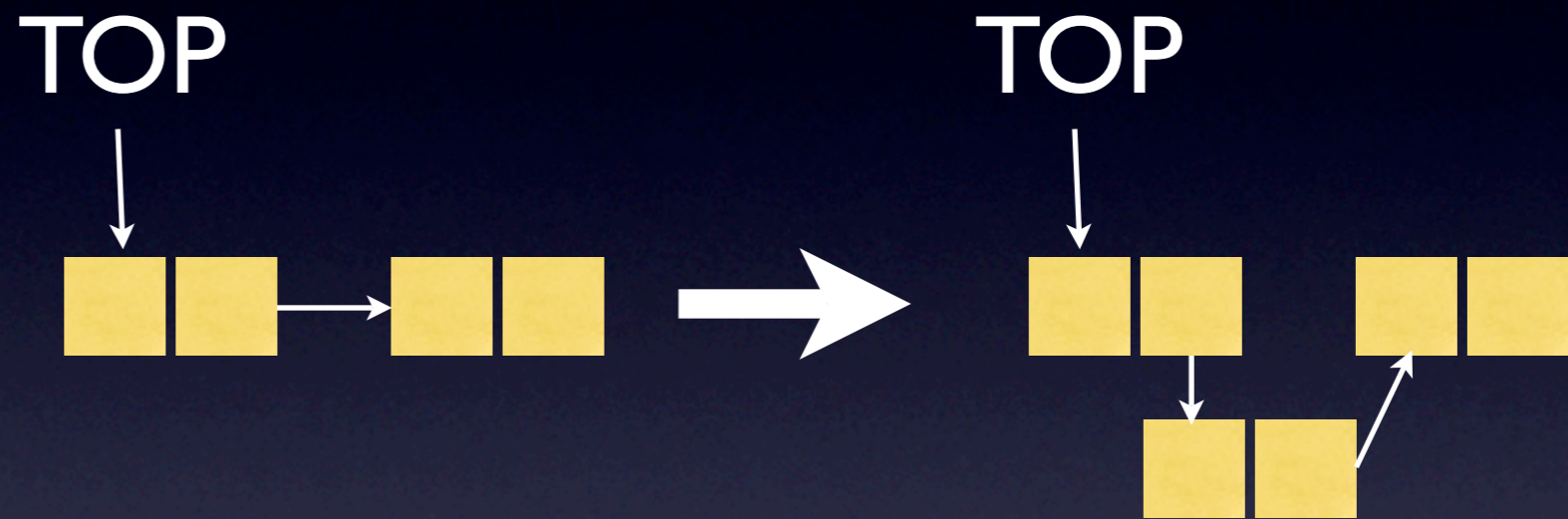
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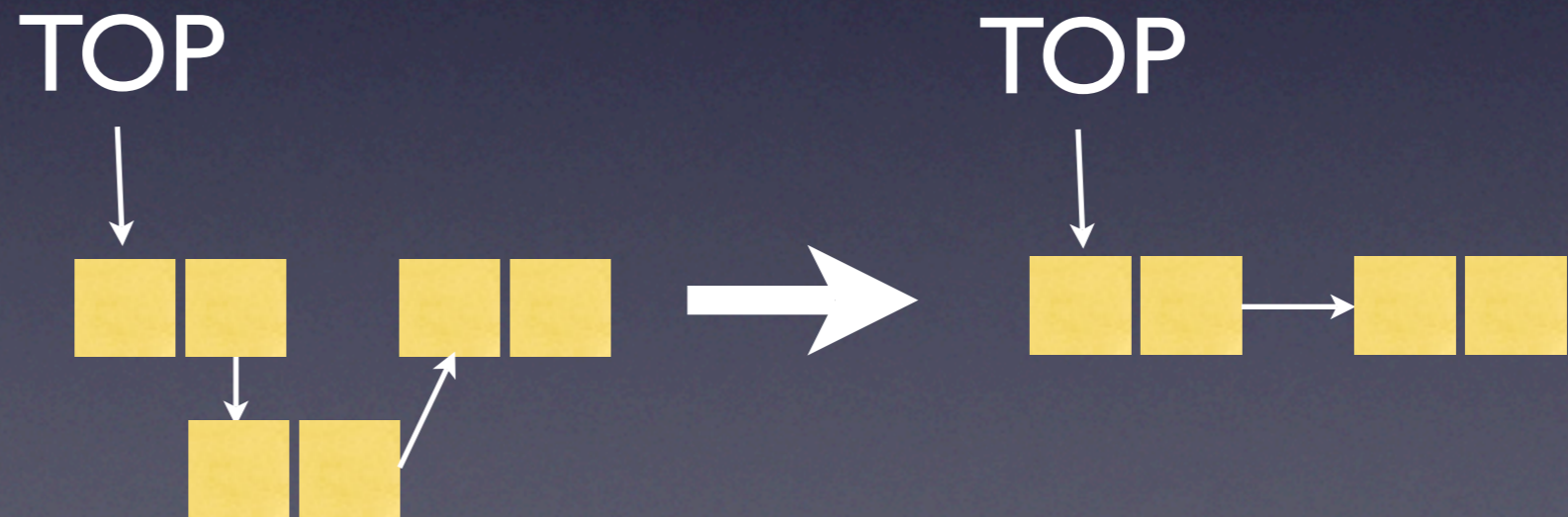
Tool: SmallfootRG

Operations

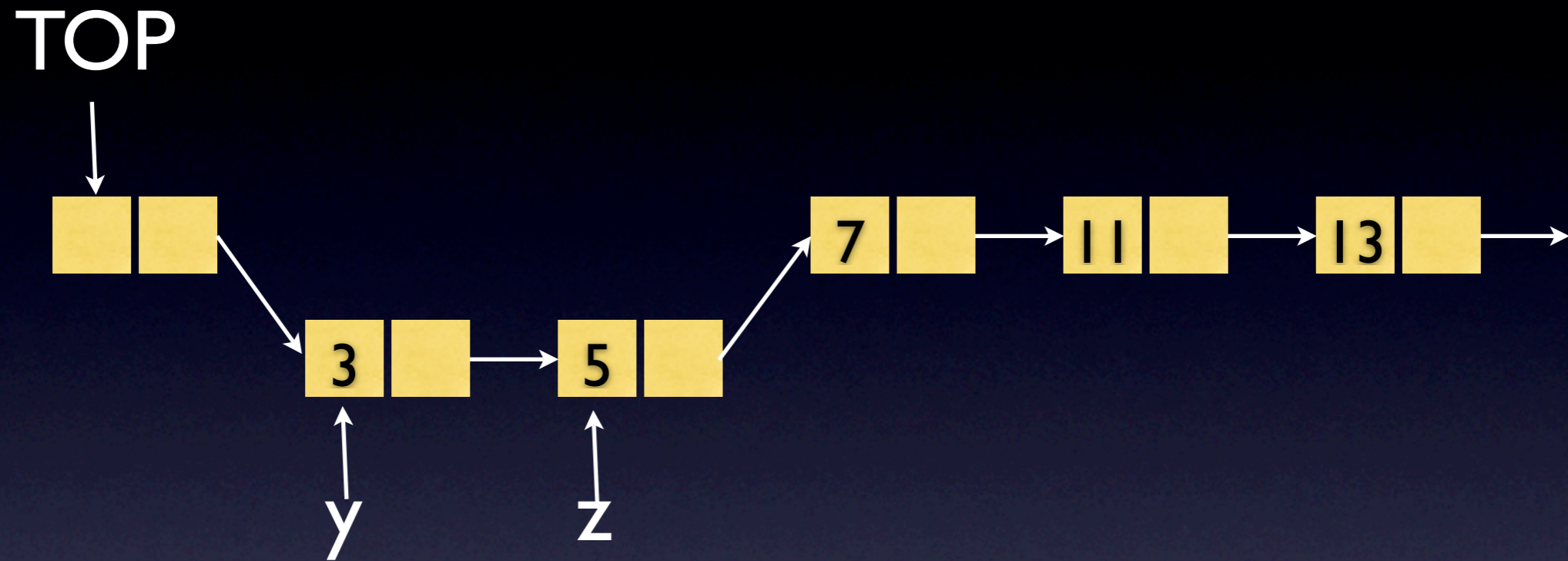
Push



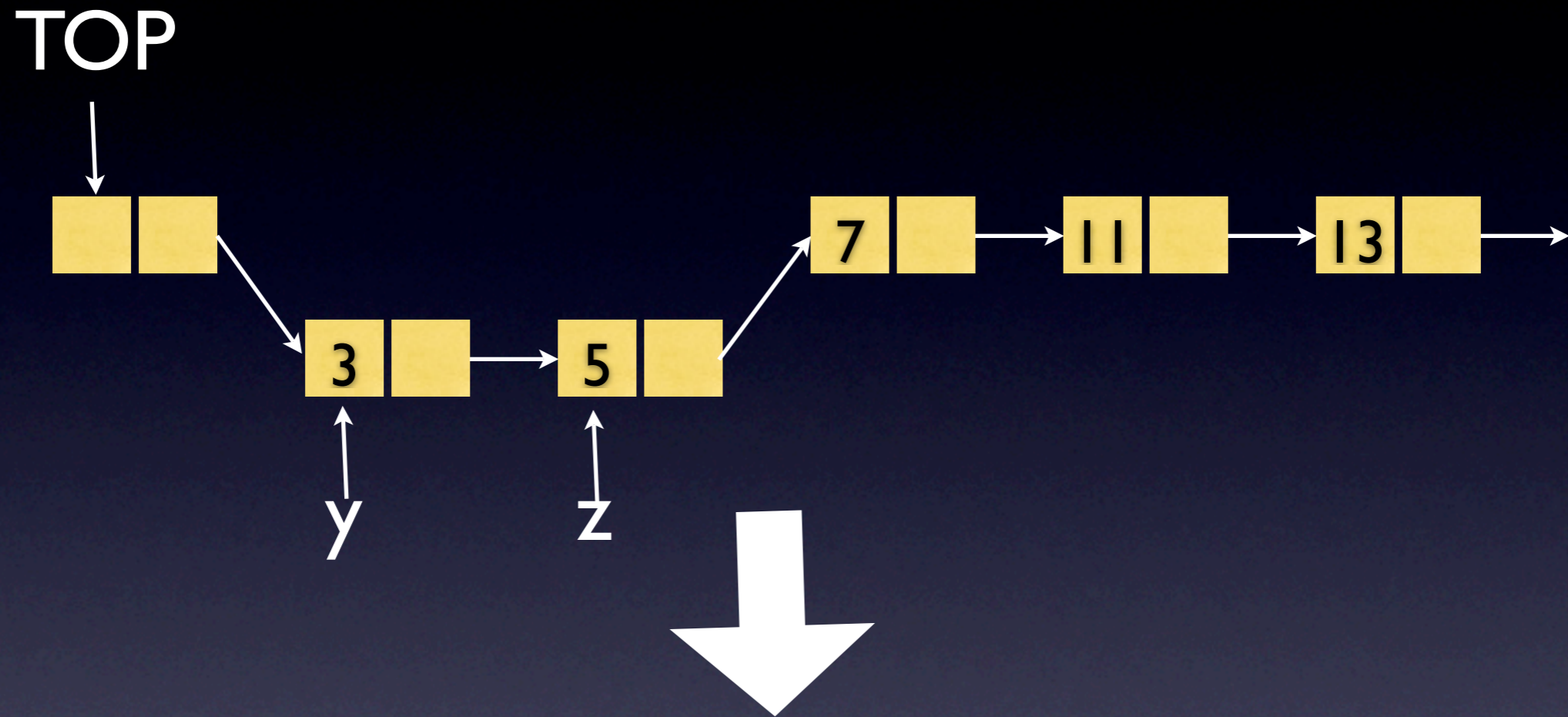
Pop



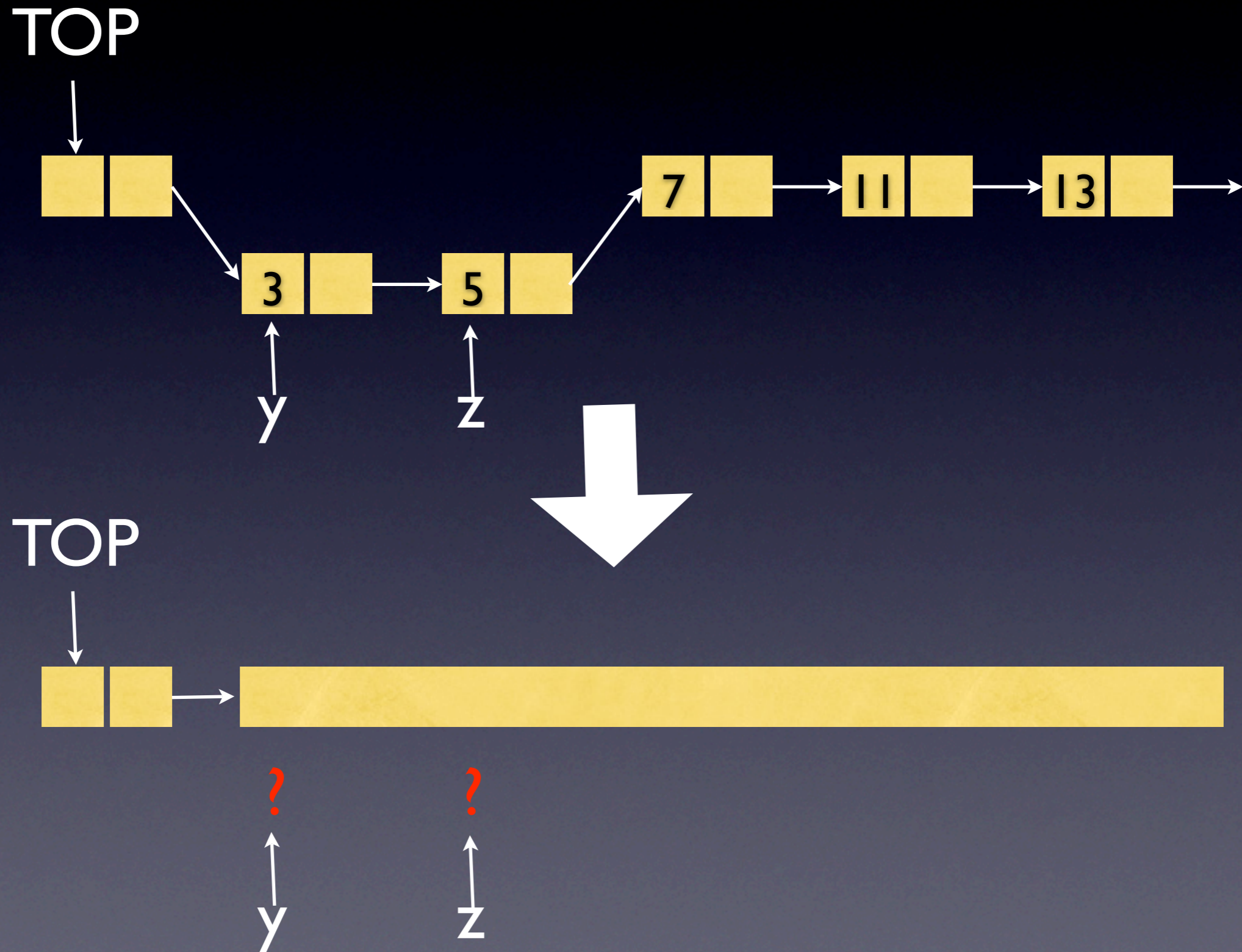
Interference



Interference

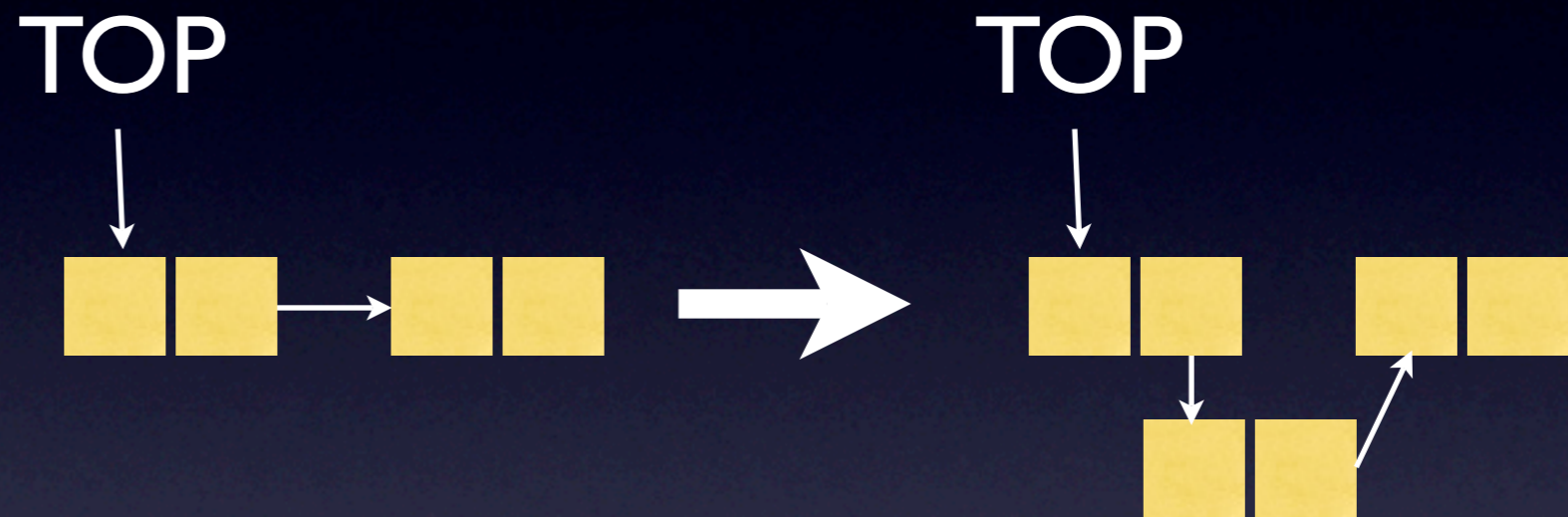


Interference

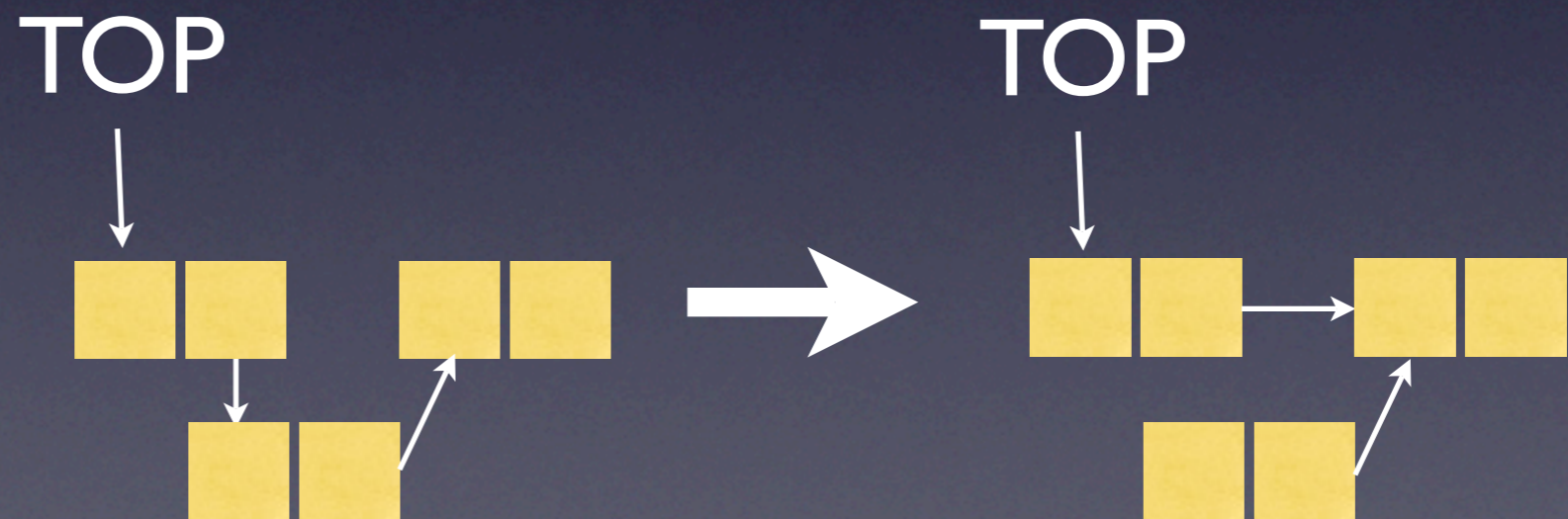


Operations (leaks)

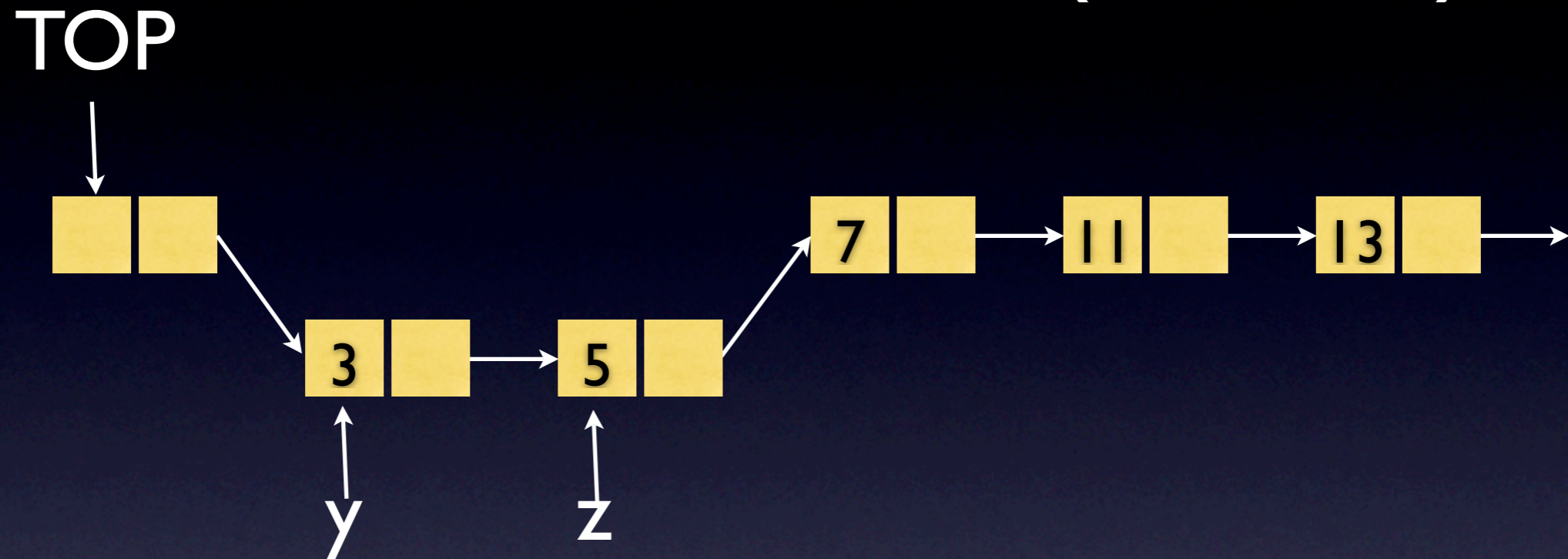
Push



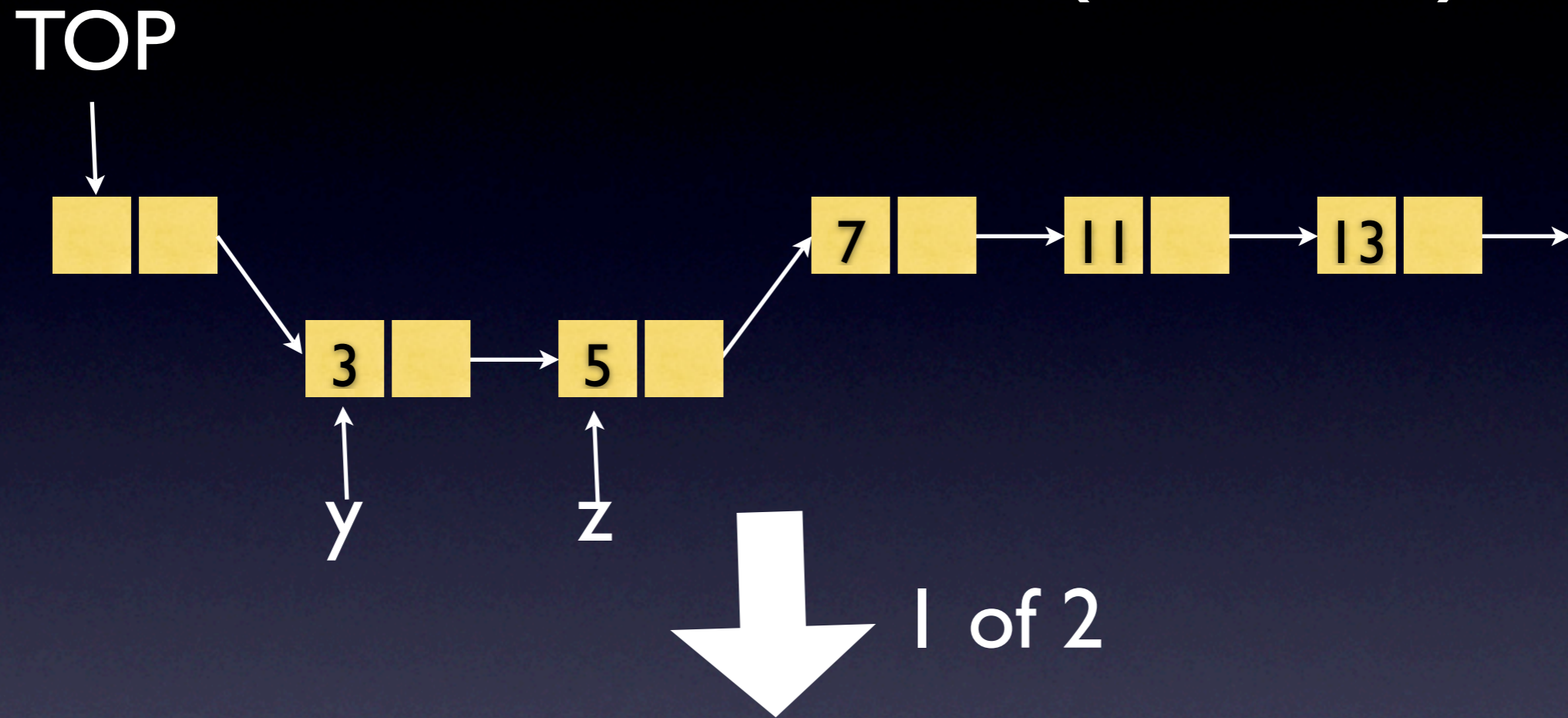
Pop



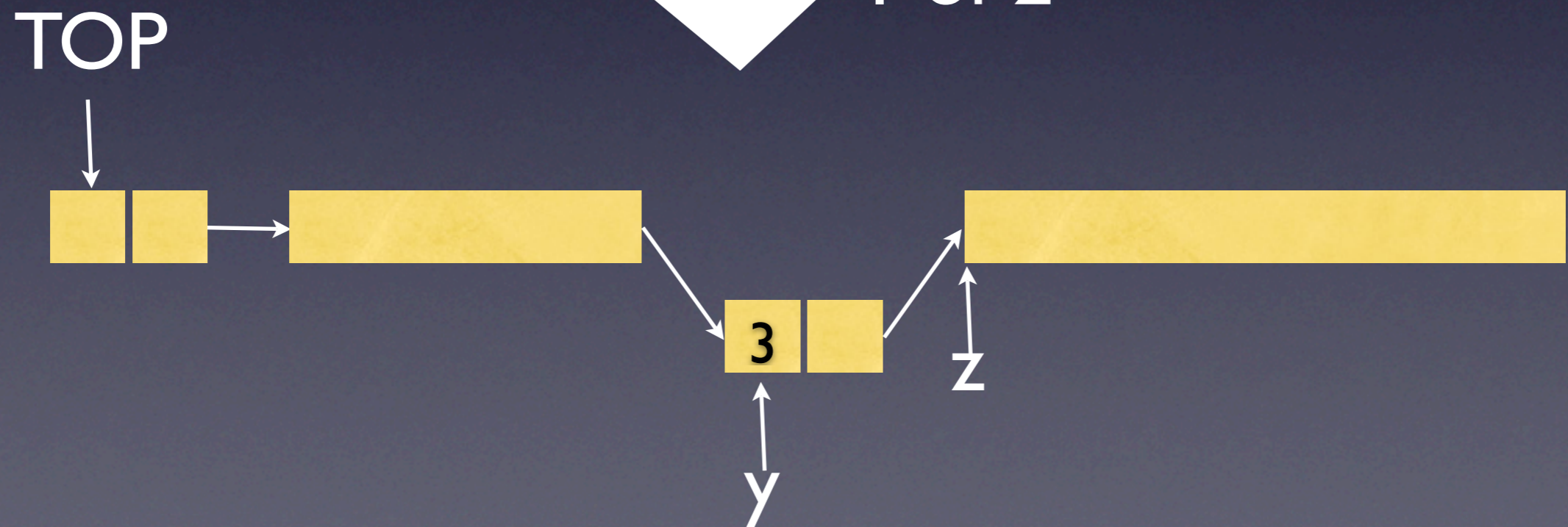
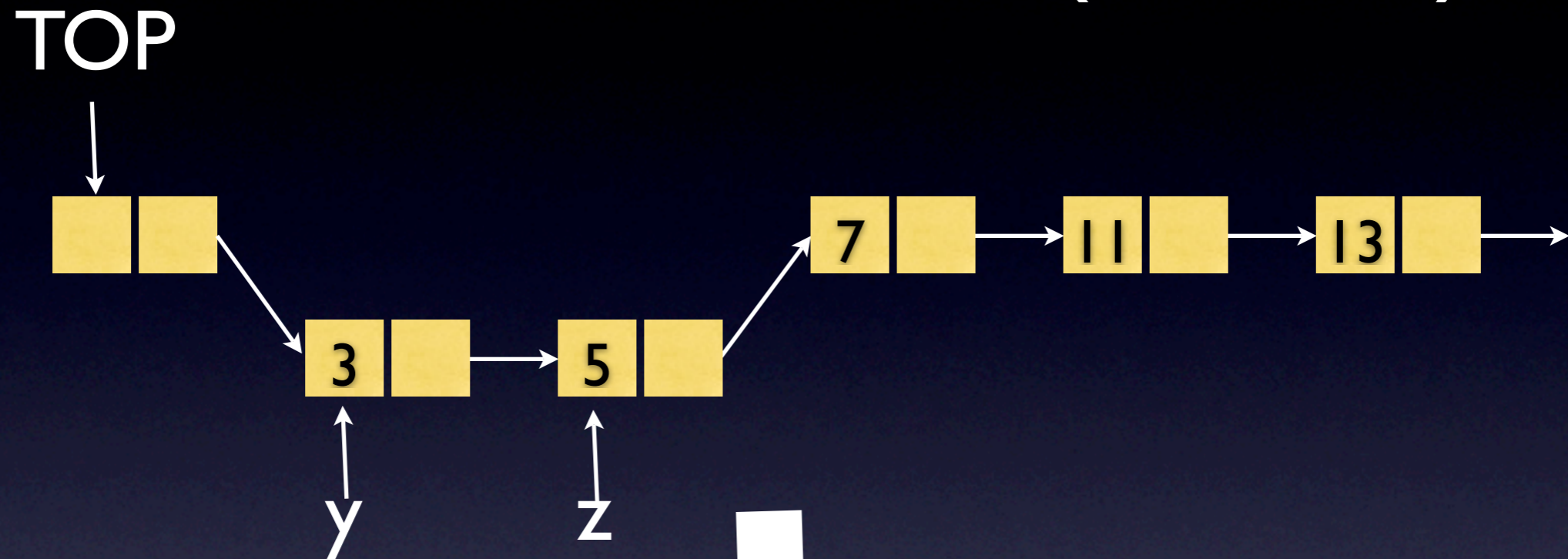
Interference (leaks)



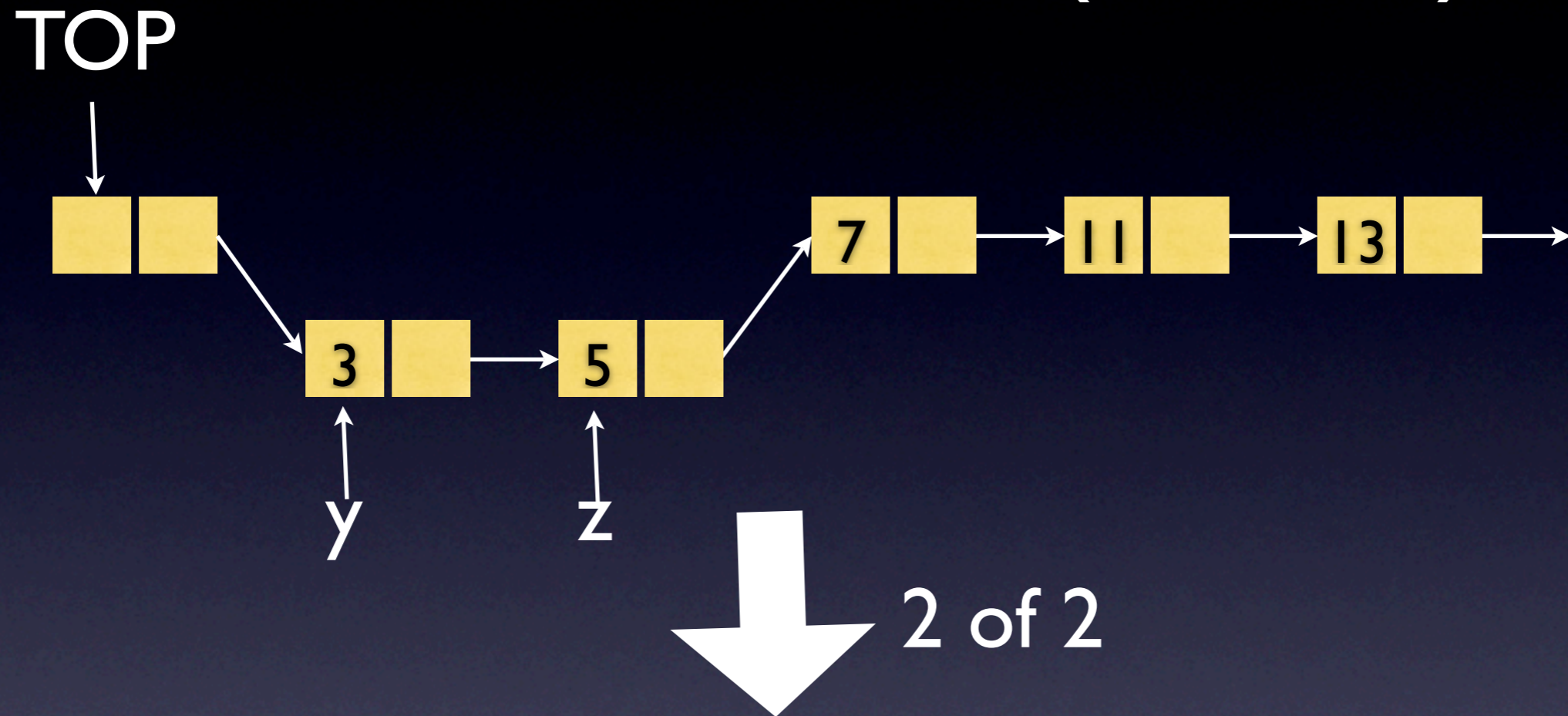
Interference (leaks)



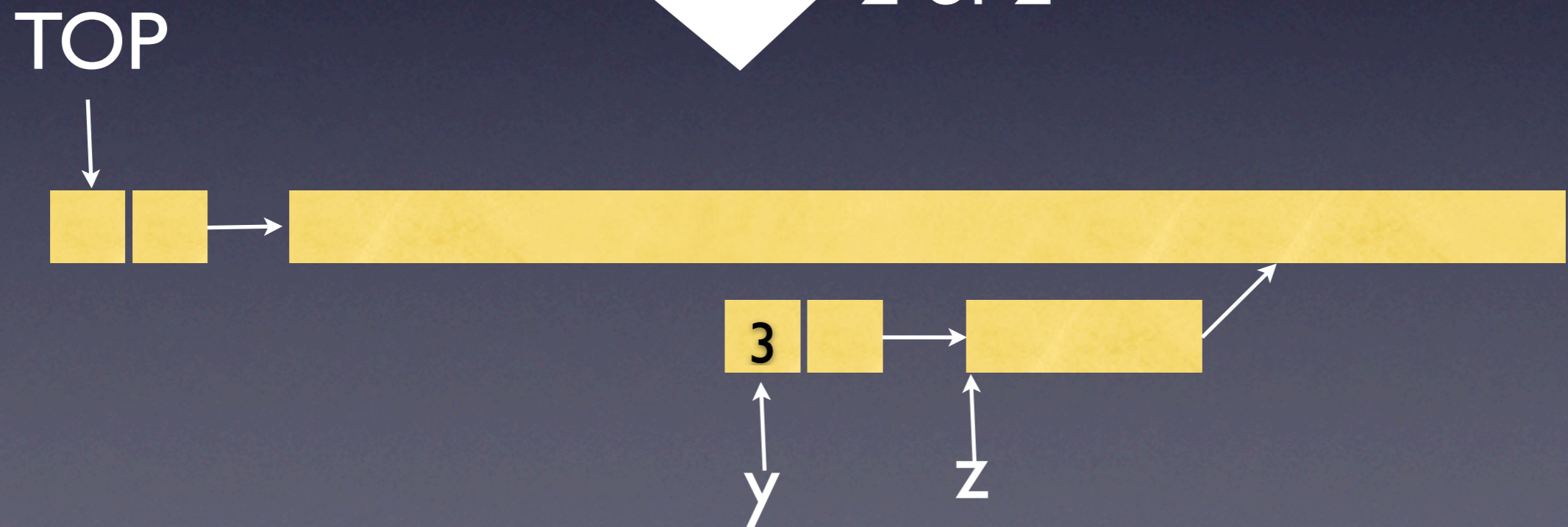
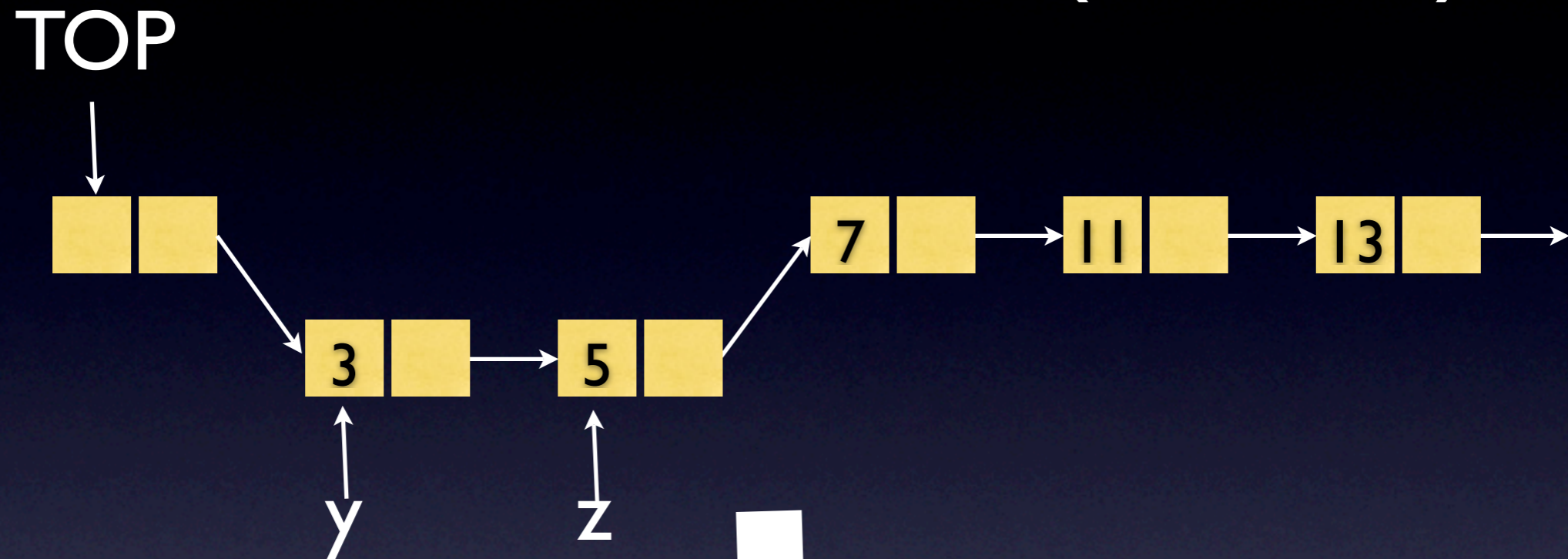
Interference (leaks)



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Fragment

$$A ::= E = E \mid E \neq E \mid \dots$$

$$S ::= E \mapsto E \mid \mathbf{lseg}(E, E) \mid \mathbf{tree}E \mid \dots$$

$$\Pi ::= A_1 \wedge \dots \wedge A_n$$

$$\Sigma ::= S_1 * \dots * S_n$$

$$P, Q ::= \Pi \wedge \Sigma$$

Shape Information Only

Symbolic Execution

$$P \xrightarrow{x:=E} x = E[x'/x] \wedge P[x'/x]$$

$$P * E \mapsto F \xrightarrow{x:=E} x = F[x'/x] \wedge (P * E \mapsto F)[x'/x]$$

$$P * E \mapsto F \xrightarrow{[E]:=F'} P * E \mapsto F'$$

$$P \xrightarrow{x:=\text{new}()} P * x \mapsto -$$

$$P * E \mapsto F \xrightarrow{\text{dispose } E} P$$

Safe Preconditions (re-arrangement)

Frame Inference

Frame Inference

Frame Rule

$$\frac{\{P\}C\{Q\}}{\{P * R\}C\{Q * R\}}$$

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$$P \vdash P' * F$$

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Frame Inference

$$P \vdash P' * F$$

$\{\mathbf{tree}(x)\} \text{dispose_tree}(x) \{\mathbf{emp}\}$

...

`dispose_tree(r);`

`dispose_tree(l);`

`dispose x;`

...

Frame Inference

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$\{x \mapsto l, r * \mathbf{tree}(l) * \mathbf{tree}(r)\}$

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...

Frame Inference

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$\{x \mapsto l, r * \mathbf{emp} * \mathbf{emp}\}$

$\{\mathbf{emp}\}$

Parallel

$$\frac{\begin{array}{c} \{P_1\}C_1\{Q_1\} \\ \{P_2\}C_2\{Q_2\} \end{array}}{\{P_1 * P_2\}C_1 || C_2\{Q_1 * Q_2\}}$$

Parallel rule

Parallel

$$\frac{\begin{array}{c} \{P_1\}C_1\{Q_1\} \\ \{P_2\}C_2\{Q_2\} \end{array}}{\{P_1 * P_2\}C_1 || C_2\{Q_1 * Q_2\}}$$

Parallel rule

$$\frac{\begin{array}{c} \{P_1\}\text{proc}_1()\{Q_1\} \\ \{P_2\}\text{proc}_2()\{Q_2\} \\ X \vdash P_1 * P_2 * F \end{array}}{X \xrightarrow{\text{proc}_1(); || \text{proc}_2();} Q_1 * Q_2 * F}$$

Symbolic execution

Parallel

$$\frac{\begin{array}{c} \{P_1\}C_1\{Q_1\} \\ \{P_2\}C_2\{Q_2\} \end{array}}{\{P_1 * P_2\}C_1 || C_2\{Q_1 * Q_2\}}$$

Parallel rule

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No interleavings

Symbolic execution

Atomic

$$X * S \vdash X * P * F$$

$$X * P \xrightarrow{C} X'$$

$$X' \vdash Q * Y$$

$$\text{stab}(Q * F) = R$$

$$X * \boxed{S} \xrightarrow{\text{atomic } C \text{ as Act;}} Y * \boxed{R}$$

where *Act* is $P \rightsquigarrow Q$

Atomic

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$$X * P \xrightarrow{C} X'$$

$$X' \vdash Q * Y$$

$$\text{stab}(Q * F) = R$$

$$X * \boxed{S} \xrightarrow{\text{atomic } C \text{ as Act;}} Y * \boxed{R}$$

Must be stable



where *Act* is $P \rightsquigarrow Q$

Stability Inference

Stable assertion calculation:

$$S_{n+1} = ((P \text{ --} \circledast S_n) * Q) \vee S_n$$

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Abstract domain: [Distefano et al.]

$$S_{n+1} = \alpha((P \text{ --}^{\circledast} S_n) * Q) \vee S_n$$

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Separation Elimination Procedure

Summary

Mechanisms:

- Symbolic execution
- Frame inference
- Abstraction
- Stability

Inferring actions?

Questions?

Sepraction Elimination

$$\begin{aligned}
 (E \mapsto E') \text{---}^* (F \mapsto F') &\iff E = F \wedge E' = F' \wedge emp \\
 (E \mapsto E') \text{---}^* (P * Q) &\iff P \downarrow_E * (E \mapsto E' \text{---}^* Q) \\
 &\quad \vee (E \mapsto E' \text{---}^* P) * Q \downarrow_E \\
 (E \mapsto E') \text{---}^* (P \vee Q) &\iff (E \mapsto E' \text{---}^* P) \vee (E \mapsto E' \text{---}^* Q) \\
 (P * Q) \text{---}^* R &\iff P \text{---}^* (Q \text{---}^* R) \\
 (P \vee Q) \text{---}^* R &\iff (P \text{---}^* R) \vee (Q \text{---}^* R)
 \end{aligned}$$

$$\begin{aligned}
 (E \mapsto E') \downarrow_F &\iff F \neq E * (E \mapsto E') \\
 (P * Q) \downarrow_E &\iff P \downarrow_E * Q \downarrow_E \\
 (P \vee Q) \downarrow_E &\iff P \downarrow_E \vee Q \downarrow_E
 \end{aligned}$$